

Build the English 4 Kids application on Windows 8.

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Abstract: In the context of English education for children receiving increasing attention, this topic focuses on building an educational application specifically for children aged 5-12. The project aims to develop an online learning platform on the Windows 8 operating system, enhancing English language skills through engaging play and learning activities. The research methods applied include analyzing user requirements, designing a child-friendly user interface, and deploying the application on the Windows 8 platform. The expected outcome of the topic is not only a high-quality educational application product but also a contribution to improving the way English is taught to children in the future.

Keywords: Educational application, Windows 8 operating system, English education for children