

Building a Pikachu game application for Android mobile devices.

Pham Van Phuong

Abstract: In the current development of mobile technology, building electronic game applications has become an undeniable trend. This topic focuses on developing a Pikachu game application for mobile devices based on the Android platform. The proposed context of the topic aims to meet the diverse and rich entertainment needs of users, especially children and young people who love Pokemon. The objective of the research is to build a game system with an attractive interface, engaging gameplay, and features suitable for the Android mobile platform. The applied methods include requirement analysis, model design, code implementation, and application testing. The expected results will provide an innovative solution for the mobile game market, while contributing to the research field of electronic game development.

Keywords: Android Application, Pikachu Game, Game Development