

Building an online drawing and sharing application

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Abstract: This topic focuses on building an application that allows users to easily draw and share images on an online platform. The research context is based on the rapid development of digital technology, which is changing the way information is communicated between individuals and organizations. The objective of the topic is to create a technical solution to improve collaboration and information exchange through online images. The research method combines theories of web technology, user experience (UX) design, and software development experimentation. Expected results from this project include contributing to the field of educational technology and enhancing team performance.

Keywords: Online application, online drawing, image sharing