

Learn about the iOS operating system for programming the Maze game

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Abstract: This topic focuses on researching and implementing an iOS-based video game. Given the current context of rapidly advancing mobile technology, creating high-quality game applications for iOS has become an urgent need. The objective of this topic is to design and build an engaging maze game on the iOS operating system with an attractive interface and smooth gameplay experience. The research method combines iOS programming theory with experimentation to ensure effective implementation. The expected outcome of this topic is not only to provide users with enjoyable entertainment moments but also to contribute to the diversification of game applications on mobile platforms.

Keywords: iOS, game programming, operating system, video games, interface design