

Building an app to help children learn letters on Mobile

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Abstract: In the context of today's education, using technology to support children's learning process has become important. This topic proposes building a specialized mobile application for this purpose. The main goal is to develop an online education system to help children learn to write letters effectively and enjoyably through game-based activities and practice on mobile devices. The research method involves applying positive education theory to application design, combined with modern software development processes to ensure high interactivity. This topic is expected to provide a useful learning tool for children and parents, while contributing to the diversity of digital education solutions.

Keywords: Mobile application, Digital education, Literacy learning, Educational games, Software development