

Research on Multi Point Mouse technology and its application in building a Number Finding Game

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Abstract: This topic focuses on exploring Multi Point Mouse technology with the goal of building a number-finding game by applying the principles of this technology. The context of the topic arises from the increasing demand for developing intuitive and efficient user interfaces on mobile devices. The research method combines theoretical and experimental approaches to ensure alignment with the requirements of the graduation project. The expected result is a game product that is both highly entertaining and provides users with opportunities to learn necessary skills.

Keywords: Multi Point Mouse, Number Finding Game, User Interface, Touch Technology, Graduation Project