

Learn about Unity technology and build Candy Game

Nguyen Van Vuong

Abstract: This topic aims to research and apply Unity technology in the development of electronic games through the Candy game construction project. The practical context shows a high demand for digital entertainment products, in which mobile games play an important role. This project approaches the problem by combining theoretical research with experimentation, aiming to create a game with beautiful design and engaging gameplay. The expected result is a product that not only serves entertainment needs but also contributes to promoting the development of the electronic game industry.

Keywords: Unity, Game Candy, Game Development Technology, Game Design, Practical Applications