

Building a video streaming application from the server

Trieu Thanh Duy

Abstract: In the modern context, watching online videos through streaming applications has become popular. This topic focuses on the process of building a video streaming system from a server to meet users' demands for speed and stability. Through theoretical research combined with experimental implementation, the goal of the topic is to create an optimal solution for online video transmission, ensuring image quality and network performance. The expected results will confirm the feasibility and practical application of this system in modern streaming services.

Keywords: Streaming video, Server, Theoretical research, Application deployment, Quality assurance