

Researching animation technology to produce the film "The Old Man and the Shark".

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Abstract: In the context of the increasing demand for multimedia entertainment, this topic aims to analyze modern animation techniques to build a symbolic short film. The main objective of the research is to combine theory and practice in the production process, from character design to special effects. The method uses a combination of textual research and the implementation of specialized software tools. The expected result is not only a high-quality film but also provides valuable knowledge for the animation industry.

Keywords: animation filmmaking technology, character design, special effects