

Building an e-book reader software for the Android operating system

Triệu Ngọc Huân

Abstract: In the context of the growing information technology sector and the demand for accessing educational and entertainment content from mobile devices, this topic focuses on building an e-book reading application suitable for the Android operating system. The goal is to create an easy-to-use platform that allows users to access and read a variety of book titles on their mobile devices. The research method combines theory and experimentation, including market analysis, user interface design, application deployment, and functional testing. This topic not only contributes to the technical development of Android software but also meets the practical need for accessing digital content on mobile devices.

Keywords: E-book reader software, Android operating system, user interface design