

Augmented Reality (AR) and its application in preschool teaching

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Abstract: In the context of early childhood education increasingly emphasizing active and multi-sensory learning methods, the problem of finding suitable supporting tools has become urgent. This project aims to research and apply Augmented Reality (AR) to create an interactive teaching environment for preschool children. The method combines theoretical research and experimentation to build a specialized AR system for early childhood education. The implementation is expected to contribute significantly to improving educational quality, creating a more engaging and effective learning experience.

Keywords: Augmented Reality, preschool education, learning support tools, interactive environment, active learning method