

Developing a Chicken Shooting Game Application on the Android Operating System

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Abstract: In the context of increasing demand for online entertainment, developing a new game application such as a Chicken Shooting Game on the Android platform has become an urgent requirement. This project aims to build a user-friendly interface and an engaging game system based on the principles of modern mobile games. Through theoretical research on Android application development combined with practical implementation, the project seeks to create a product that can attract a large number of users while providing innovative solutions for the mobile gaming market. Expected results will include both source code and a demo application, contributing to the diversification of game options on Android.

Keywords: Android game development, user interface, mobile games