

Building the 3D animated film "Good Friend"

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Abstract: In the context of the strong development of technology and entertainment culture, this topic focuses on building a 3D animated film titled 'Good Friend'. The main goal is to create content that aligns with modern market trends and provides healthy entertainment for different target groups. The research method will combine film design theory, advanced 3D technology, and production experimentation. The project hopes to make a significant contribution to the modern 3D entertainment industry while creating a creative cultural work with educational value.

Keywords: 3D animated films, 3D technology, film design, healthy entertainment, industrial contribution