

Building a 2D animated film "Children's Education"

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Abstract: In the modern context, educating children through media is becoming increasingly important. This topic focuses on developing a 2D animated film aimed at educating young children to enhance their awareness of human values and basic life skills. Through theoretical research and experimental implementation, the project will identify the requirements for content, visuals, colors, and the most effective ways to convey educational messages. The goal of the project is to create an educational product with high aesthetic value while ensuring entertainment and interactivity for children. The expected outcomes of this project not only contribute to improving the quality of education through animated films but also expand the potential for application in the field of comprehensive education.

Keywords: 2D animated film, children's education, life skills