

Building the 3D animated film "The Crocodile's Plot"

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Abstract: This study aims to introduce a thesis project on building a 3D animated film with the theme 'The Crocodile's Conspiracy'. The background for choosing this topic stems from the strong development of the digital entertainment industry and the importance of animated films in education and entertainment. The project's objective is to create a high-quality 3D film, using modern techniques to recreate the crocodile's habitat and build an engaging script. The research process includes market analysis, selection of appropriate technology, character and landscape design, as well as the implementation of 3D animation methods. The expected result is to provide a unique 3D animated film, offering a creative experience for the audience while contributing to the development of the digital entertainment industry.

Keywords: 3D animated films, animation techniques, graphics technology