

Research on Android design of game programs on mobile devices

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Abstract: This topic focuses on researching and developing an Android application for mobile game design purposes, aiming to meet the diverse entertainment needs of users. Through the process of requirements analysis, programming, and testing, the topic will propose a solution to optimize performance while ensuring an engaging user experience. The research method is based on a combination of mobile application development theory and experimentation to build and test game prototypes. The expected outcome of this research is to provide an effective design platform for developers, while contributing to the expansion of diverse entertainment content on mobile devices.

Keywords: Android, Mobile Games, Application Development, Experimental Research, Game Design