

Illustration of the story "Anh Hùng Khiên"

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Abstract: This topic aims to analyze and design an illustration system for the comic 'Anh Hùng Khiên', meeting the demand for digital content creation in the entertainment industry. Through research on traditional drawing methods combined with modern technology, the objective of the topic is to build a suitable illustration process for converting comics into animated images. The approach includes an overview of theoretical knowledge and experimental implementation. The expected result is to provide an effective solution for the process of creating digital content, contributing to the development of the e-book and digital entertainment industry.

Keywords: Illustration, Comics, Creative Technology, Digital Content, E-books