

Building an online comic reading application

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Abstract: In the context of digital entertainment content, building an online comic reading application has become an urgent need to meet modern trends. This project aims to develop a system that allows users to easily access and enjoy comic works from various sources. The research method is based on combining information technology theory with practical application development. The ultimate goal is to create a useful technical solution that enhances user experience and contributes to the development of the digital entertainment industry.

Keywords: Online comics, reading app, digital technology, online content system, user experience