

Building the 2D animated film "What You Sow, You Shall Reap"

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Abstract: This topic focuses on building a 2D animated film titled 'Gieo nhân nào gặt quả đó' (You Reap What You Sow), aiming to convey lessons about ethics and character through animation. The practical context shows an increasing demand for education through visual methods, especially for children. The objective of the research is to develop an efficient 2D animation production system while ensuring the educational value of the content. The method combines theoretical research on 2D drawing techniques with experimentation to optimize the production process. The significance of the topic lies in providing an innovative solution for the education sector, contributing to the comprehensive development of children.

Keywords: 2D animation, Moral education, Visual method