

Building a music player application on Windows

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Abstract: In the context of the strong development of information technology, building a music player application on the Windows operating system aims to meet users' diverse and convenient audio enjoyment needs. The objective of the project is to design and implement an application system that allows users to easily manage their music library, stream or download songs, while integrating advanced search features. The research methodology includes requirements analysis, user interface design, and coding according to Windows technical standards. The project hopes to provide a new solution for the application development community and offer a unique music listening experience for users.

Keywords: Window application, Music player, Library management system