

Building the Kid Quizzes application to support children's learning

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Abstract: In the context of modern education, the use of technology in teaching is increasingly common to enhance learning effectiveness. This topic focuses on the necessity of Kid Quizzes, an application built to support children's learning through interactive games and engaging quizzes. The objective of the research is to develop the Kid Quizzes application system with a user-friendly interface, aimed at stimulating children's interest and curiosity in exploring new knowledge. The research methodology includes analyzing the current situation, designing, and implementing the application experimentally. The expected results will contribute to the education sector by providing an effective technological solution for teaching programs.

Keywords: Learning application, Kid Quizzes, Educational games, Technology in education, Application system development